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The San Diego Zoo™ Presents...

THE ANIMALS!™

3DO™ QUICK START CARD

STARTING THE ANIMALS!

1. Turn on your 3DO™ Interactive Multiplayer™ System.
2. Press **OPEN/CLOSE** to extend the disc tray.
3. Place your ANIMALS! disc in the tray, label side up.
4. Press **OPEN/CLOSE** to retract the disc tray.

After a few moments, the opening animation takes you to the **Main Map**. To bypass the opening animation and go directly to the **Main Map**, press any button.

USING THE ANIMALS!

The **Main Map** is a representation of the world's bioclimatic zones or biomes, plus other areas of interest such as the **Zoo Nursery** and **Kid's Corner**.

Use the **Directional Pad** on the 3DO Control Pad to move your animated guide, Ping™, around the screen. Hold down the **Left-Shift** button to make Ping walk faster.

When Ping moves over a selectable item, a red highlight appears. If you stop on that item, Ping's thought bubble shows the title of the item. Press **A** to choose the item Ping is pointing to.

Wherever you are, press and hold the **Right-Shift** button to see all the Control Pad functions currently available.

NAVIGATION BUTTONS

The following buttons appear at the top of the screen.



Main Map - takes you immediately to the Main Map.



Go Back - undo your last selection (the "oops!" button).



Jump To Exhibit - jump directly to any of the exhibits in the biome or tour you are visiting.



Search - choose from a list of animal names to see information related to that animal.



Library - visit the **Zoo Library**, where you can see all the pictures, movies, sounds, and other information in the Zoo.

EXHIBITS

Buttons for media items, such as photographs or movies, are shown along the bottom edge of the Exhibit screen. Move Ping to an item button to see its title. Press **A** to view the item that Ping is pointing at.

Here are all the different kinds of media items in **The ANIMALS!** and how they work.



Text Items - Page forward/backward through text by pressing the **Right/Left** arrow on the **Directional Pad**. Press **C** when you are done.



Movies - Choose to begin playing a movie. Press **P** to pause the movie or resume playing a paused movie. Press **X** to stop the movie.



Pictures and Maps - Choose picture or zoom to a full-screen display. Press any key to reduce the image.



Sounds - Choose to begin playing sound. Press any key to interrupt the sound.



More Items - Additional media items relating to that exhibit.

The name of the next exhibit appears at the right side of the screen. You can go there by walking Ping off the right side of the screen. Return to the previous exhibit by walking off the left side of the screen.

LISTS

When selecting from a list of items, use the **Directional Pad** to move Ping up and down the ladder. Hold down the **Left-Shift** button to make Ping climb faster. Press **A** to choose the item that Ping is pointing at. Press **C** to remove the list without making a choice.

You can choose to view an item in its "home exhibit" by pressing **B** instead. For example, if you see a picture of an Aardvark in a list, you can go to the Aardvark exhibit (in the Grassland biome) by pressing **B**.

STORIES

Choose a story from the **Stories** list to begin playing it automatically. You can pause the story by pressing **P** at any time. Use the **Left** and **Right** arrows to move backward/forward a page at a time. Press **C** to return to the **Stories** list.

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